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BCACAC 315

Credit Based Fifth Semester B.C.A. Degree Examination, Oct./Nov. 2014
(New Syllabus) (2014-15 Batch)
DISTRIBUTED COMPUTING

Time : 3 Hours

Max. Marks : 100

Note : Answer *any ten* questions from Part – A and *one full* question from *each* Unit of Part – B.

PART – A

(2×10=20)

1. a) What is monolithic computing ?
- b) What is the difference between program and process ?
- c) What is an event diagram ?
- d) Expand : RMI, RPC, SSL, JSSE.
- e) What are UDP and TCP ? Why they are used ?
- f) What are the two types of sockets in stream mode socket API ?
- g) What are iterative and concurrent servers ?
- h) What do you mean by Daytime service ?
- i) What is unreliable multicast ?
- j) List any four toolkits of distributed object systems.
- k) What is Stub downloading ?
- l) What do you mean by Java Remote Interface ?

PART – B

UNIT – I

2. a) Explain the strengths and weaknesses of distributed computing.
- b) Explain with diagram IPv4 address scheme.
- c) Write a note on Asynchronous Send and Asynchronous Receive.

(8+6+6)

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3. a) Write and explain the different forms of computing.
b) Explain simplified state transition diagram of a process.
c) Write a note on Distributed Application. (10+5+5)

UNIT – II

4. a) With neat diagram explain the Remote Procedure Call.
b) Explain the Object space paradigm with a neat diagram.
c) Write a note on Secure Socket API. (8+6+6)
5. a) What do you mean by stream-mode socket API ? Explain with diagram and also write the program flow.
b) Explain Connectionless Datagram Socket with a diagram.
c) Explain the Message system paradigm. (8+6+6)

UNIT – III

6. a) Explain the classification of Reliable Multicast Systems.
b) How can you test a network service ? Explain.
c) What are stateful servers ? Explain two states of information. (8+6+6)
7. a) Briefly explain Client-Server paradigm issues.
b) Write a note on FIFO reliable multicasting.
c) Write a note on an archetypal multicast API. (8+6+6)

UNIT – IV

8. a) With an example explain a sample RMI application in Java.
b) Write a note on RMI Security Manager.
c) Explain the architecture of RMI with client callback. (8+6+6)
9. a) Explain Server-Side and Client-Side Implementation in Java RMI.
b) Write the difference between RMI and socket API.
c) Explain the server side augmentation for client callback. (8+6+6)