Reg. No.				08	4	3,4	74	58
	_	-	_		_			_



BCACAC 260

Credit Based Fourth Semester B.C.A. Degree Examination, May/June 2016 (New Syllabus) (2013-14 Batch Onwards) COMPUTER GRAPHICS AND MULTIMEDIA

Time: 3 Hours

Max. Marks: 80

Note: Answer any ten questions from Part – A and any one full question from each Unit in Part – B.

PART-A

 $(10 \times 2 = 20)$

- 1. a) What are horizontal and vertical retrace?
 - b) Define aspect ratio.
 - c) Expand GKS and PHIGS.
 - d) Draw 8-connected and 4-connected pixels.
 - e) List any four character attributes.
 - f) What is a rigid body transformation? Give example.
 - g) Write matrices to represent rotation and scaling in homogeneous co-ordinate system.
 - h) What is interactive media?
 - i) What is morphing?
 - i) List the components of MIDI envelop.
 - k) What is 2-D animation?
 - I) What is overscan and underscan?

PART-B

Unit - I

- 2. a) Explain the architecture of Vector display system with neat diagram.
 - b) Write DDA line drawing algorithm.
 - c) Write a note on flood fill algorithm.

(5+5+5)

P.T.O.

BCACAC 260



- 3. a) Derive Mid-point algorithm to draw an ellipse.
 - b) Write a note on graphics standards.

(10+5)

Unit - II

- 4. a) Explain general pivot-point rotation with a suitable diagram. Derive the composite matrix for the same.
 - b) Explain curve attributes in detail.
 - c) Write an explanatory note on homogeneous co-ordinate system.

(6+5+4)

- 5. a) Explain the procedure of Sutherland-Hodgeman polygon clipping along with suitable diagrams.
 - b) List the various basic 2-dimensional transformations and explain any one in detail.
 - c) Write a note on pattern fill.

(6+5+4)

Unit - III

- 6. a) Write application of multimedia in various fields.
 - b) Write any 5 editings in digital recordings.
 - c) List the drawbacks of MIDI.

(5+5+5)

- 7. a) List and explain different attributes of font.
 - b) Write steps involved to bring an audio recording into multimedia project.
 - c) Write a note on bitmaps.

(5+5+5)

Unit - IV

- 8. a) Give some suggestions for creating good titles for video.
 - b) List and explain different types of authoring tools for multimedia.
 - c) Write a note on MPEG.

(6+5+4)

- 9. a) Explain how Digital Video is recorded?
 - b) List and explain different stages of a multimedia project.
- c) Write a note on computer animation. (5+5)