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BCACAC 266

**Credit Based Fourth Semester B.C.A. Degree
Examination, May/June 2016
(New Syllabus) (2013 –14 Batch Onwards) (Elective)
SYSTEM ANALYSIS AND DESIGN**

Time : 3 Hours

Max. Marks : 80

Note : Answer **any ten** questions from **Part A** and **one full** question from **each Unit of Part B**.

PART – A

1. a) What is System Development Life cycle ? (10x2= 20)
b) Who is a system analyst ?
c) Define business process reengineering.
d) What is the difference between open and closed ended questions ?
e) What are the advantages of group interview ?
f) Define context diagram.
g) What are disruptive technologies ?
h) List any four deliverables of logic modelling.
i) Define conceptual data model.
j) Differentiate form and reports.
k) Define functional dependency.
l) What is unit testing and system testing ?



PART – B

Unit – I

2. a) What is a system ? What are its parts ? Explain.
b) Explain the features of transaction processing system.
c) What is prototyping ? What are its advantages ? How a prototype can be developed ? (5+5+5)
3. a) Explain the following system concepts :
i) Decomposition ii) Modularity
iii) Coupling iv) Cohesion
b) Describe the technical skills for the systems analysts.
c) What is system analysis and design ? Explain the system analysis phase of SDLC. (4+5+6)

Unit – II

4. a) Explain any two contemporary methods for determining system requirements.
b) What are the major interview guidelines ?
c) Explain agile usage-centered design technique for requirements determination. (5+5+5)
5. a) What are CASE tools ? How can CASE tools be used to support requirements determination ?
b) Explain any two traditional methods of collecting information system requirements.
c) List and explain the three phases of planning game. (5+6+4)

Unit – III

6. a) What is structured English ? Explain logic modelling using structured English.
b) What is data flow diagram ? What are the guidelines for drawing DFDs ?
c) With suitable examples explain relationships of different degrees in an E-R model. (5+5+5)



7. a) Describe the deliverables and outcomes from process modelling.
- b) What is a decision table ? Explain with an example logic modelling using decision table.
- c) What are the guidelines for displaying tables and lists ? **(5+5+5)**

Unit – IV

8. a) State the guidelines for menu design.
- b) Explain the concept of normalization in database design.
- c) What is programming ? What are the five steps in accomplishing it ? **(5+5+5)**
9. a) Explain different types of validation tests.
- b) What are the sub-steps of problem clarification ?
- c) List and explain the different methods of interacting with the system. **(5+5+5)**
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